**Utkarsh Patkar**

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**OBJECTIVE**

To learn and gain new experience while utilizing my interpersonal skills to help achieve business goals. Excellent analytical and developmental skills for a software engineer role. Looking to work for a dynamic organization with opportunities for career growth. Quick Learner and Problem Solver.

**EDUCATION**

**LNCT Group of Colleges, Bhopal 2022-2024**

Masters of Computer Application - Computer Application CGPA: 7.98

**Raja HarpalSingh Govt. College, Harpalpur 2019-2022**

Bachelors of Computer Science - Computer Science 80%

**Maharana Convent School, Harpalpur 2018-2019**

MP Board Class XII 76.8%

**Sumitra Bhavani High School, Harpalpur 2016-2017**

MP Board Class X 80%

**EXPERIENCE**

**Bharat Intern**

* Enhance our technical skillset by learning programming language tool which is commonly used in app development
* Building a Calculator and a Quiz app, provided a completion certificate by Bharat Intern

**ACADEMIC PROJECTS**

**Bank Management System :** [**LINK**](https://github.com/Utkarsh131002/Bank-Management-System)

This project is developed using Java as the programming language. It uses the Java Database Connectivity (JDBC) API to establish a connection to the database. The front-end of the project is implemented using Java AWT, Java Swing, and HTML to create the user interface. The back-end of the project using SQL language and uses MySQL as the database management system.

**Stone Paper Scissors Game:** [**LINK**](https://github.com/Utkarsh131002/Stone-Ppaer-Secissor)

Developed a Rock-Paper-Scissors game using HTML, CSS, and JavaScript, utilizing DOM manipulation and arrow functions for a dynamic player vs. computer experience with selectable images and random computer choices. Live Project - [Link](https://utkarz-stone-paper-scissor.netlify.app/)

**Tic Tac Toe:** [**LINK**](https://github.com/Utkarsh131002/TIC-TAC-TOE)

Developed a web-based Tic-Tac-Toe game using HTML, CSS, and JavaScript, featuring a responsive design and dynamic game logic to handle player interactions and determine game outcomes. Live Project - [Link](https://utkarz-stone-paper-scissor.netlify.app/)

**TECHNICAL SKILLS**

**Languages** : JAVA , SQL

**Web Development** : Html, CSS , JavaScript, Bootstrap

**Tools** :MySQl, V.S.Code

**CoreSubjects** : Database Management System, Object Oriented Programming System, Operating System, Computer Networks

**CERTIFICATIONS**

* JAVA [*HackerRank*][**LINK**](https://www.hackerrank.com/certificates/3b0d92434dc7)
* CSS [*HackerRank*] [**LINK**](https://www.hackerrank.com/certificates/c8be32c85d8b)
* SQL [*HackerRank***]** [**LINK**](https://www.hackerrank.com/certificates/1f6ce402d3cf)